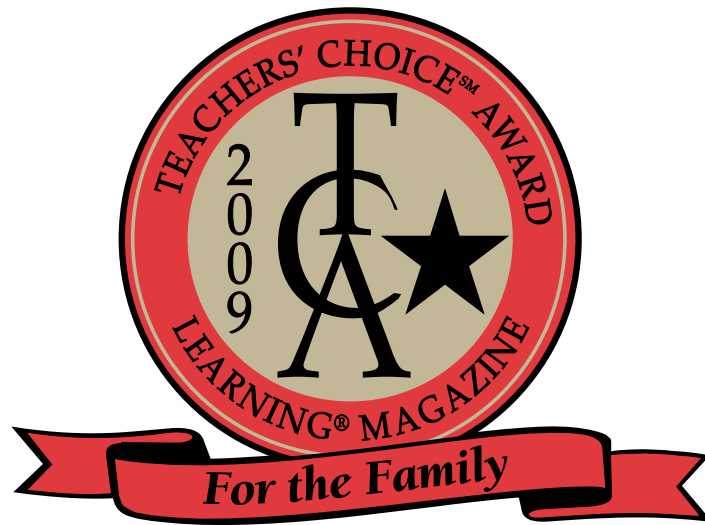


Learning[®]



Teachers' Evaluation Comments

Teachers' ChoiceSM Award
for the Family 2009

Learning® Magazine
6th Annual
2009 Teachers' ChoiceSM Award for the Family Program

Below you will find the comments for your product. As you read the comments, please note that this is the literal text from the evaluation forms. We have not differentiated comments between the teachers on each team. Although we encourage teachers to provide comments, it is not a requirement. Therefore, you may notice if you had multiple entries, the responses may be more or less in depth depending on the team of teachers. We do not use comments in the scoring process. They are provided as insight into the panel's thoughts on your product.

We hope you find the responses helpful and continue to participate in the Teachers' Choice Awards for the Family in the future. Applications will be available in May 2009 for the 7th annual program.

Product 1134 BrainWare Safari Company Learning Enhancement Corporation

What aspects of this product did you like the most?

This program is really unique, it focuses on skills that are very important and not often practiced. The games are fun and move fast, you are given encouragement along the way and are also encouraged to move on when you become frustrated. There is a great variety of games and the graphics are fun.

With background knowledge in how the brain learns, I found this product to be brilliant! I could almost see the different areas of my daughter's brain lighting up as she progressed through the different activities. The concept is fantastic! I appreciated the background information provided to parents.

I loved everything about this product. I loved the animal characters and the video game format. All children love video games so this was a big plus. I was impressed with all the cognitive skills being developed by using this product. I also was thrilled with the number and variety of activities, including the skill levels.

What would you recommend to make the product better?

This is a product that kids really can't use alone successfully unless they are highly motivated and can read complicated directions. I think you might want to stress this a little more. My daughter and I couldn't figure out how to get the spider to make his web in web weaving. I had to ask my husband (knows his way around computers). Even if you don't finish every level it is the perfect learning tool for the summer, and it should be marketed to parents as a super summer supplement that will help their children keep their minds moving in the right direction.

My daughter (age 9) became quickly frustrated at level one. Her ADHD may have had something to do with it, but I encouraged her and stood by her side to give her some strategies to help her get through it. She also didn't find much difference between the different games. She felt frustrated with each one. I had a hard time motivating her to use the product at home. Perhaps if it was used at a school, teachers might have more success at that motivation. However, at home, her frustration and tears (unusual for her) told me that your product had hit upon her exact need!

This product is perfect as it is. I can't imagine anything I would recommend to make the product better. My suggestion: don't change a thing! It is fabulous!

Did you find the product interesting or motivating for children? Please explain.

It is challenging! I have to admit that we couldn't get through all of the levels! But I kept wanting to play. But being able to find success in another game makes this enjoyable for kids. They are used to change! If you don't get one right, you can still move up a level, they give you a chance to not have to be perfect!

I think it was interesting, but it was not motivating for my daughter. Her inability to perform at a level she thought she should be performing and not be able to break through that barrier inhibited her joy with using this program. I am going to

continue to encourage her to use the program because I KNOW that it will grow those dendrites! And I think this could be very motivating to a child who is on this level.

This product was extremely interesting and motivating for children. The bright, colorful characters, the fun activities, and the video game format were all enticing for children. Kids loved how the safari animals grew as they progressed through the levels. These simple "rewards" were extremely motivating and appealing.

Did you find the product interesting or motivating for children? Please explain.

All kinds of problem solving skills that are helpful in taking any kind of test. It teaches you how to concentrate, because you want to do well, so you push yourself.

Children, after using this product, should be able to understand how to multitask, increase memory and thinking skills. The students may not understand the growth that they achieve through the use of this product but hopefully, they will have fun using it!

I don't know where to begin to answer this question. The learning possibilities are endless with this product: visual and auditory processing, critical thinking, memory, attention span and sensory integration are only a few. Confidence and independence are two other bonuses of using this product.

If funds were available, would you recommend parents buy or use this product to with children at the appropriate grade / age level? Please explain why or why not.

This is a fantastic program. I will be recommending these to parents and I would love to have it in my classroom as well. I found these games to be lots of fun, and helpful, too. It can benefit almost everyone because it is stimulating your brain to think outside of the box. It is very easy to navigate, but one caution that I mentioned above, make sure parents that purchase realize that the directions are a bit complicated and younger kids may need help understanding them, at least at first. It is unique, and any parent who is involved in their child's learning should love this!

Yes, I would recommend this product to other parents with advice on how to continue to motivate their children. It isn't a game and should not be presented as such, but more of a program that grows their brain through games.

I would definitely recommend that parents buy and use this product with their children. The kids love and enjoy it and the parents can keep track of their progress through the Brainware Safari journal and the pages of Parent tips which are included in this journal. This product is suitable for children of all ability levels.